

Game Rule Worksheet

Working Title:	By:	Date:
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Use this worksheet to develop your game. Have fun. Keep on gaming.

Type of game?

Theme?

What game(s) is this similar to?

How is it similar?

How is it different?

Suggested age group?

5 and under	5 to 8	8 to 12	13 to 16	17 to 21	21 plus	Other:
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How many people can play?

2	4	6	2 to 6	4 to 6	Other:
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Is this a partnership game, or does each player play for themselves?

Individuals	Partners	2 Teams	3 Teams	Other:
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Set up

What does each player receive at start of game?

- A).
- B).
- C).

How are other resources and equipment set up?

- Cards
- Dice
- Tokens
- Other :

Who starts?

Oldest	Youngest	Highest dice roll / card draw	Lowest dice roll / card draw	First name closest to A	First name closest to Z	Other:
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Starting conditions?

Roll a seven	Roll a double	Roll a seven or a double	Other:	None
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Which way around the table do players take turns?

Simple : To the left	Simple : To the right	Complex : Left, right, across (for each player) with general movement to the left	Other:
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What does a player do at each turn?

- 1).
- 2).
- 3).
- 4).
- 5).
- 6).
- 7).

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What order are these things done in?

- A).
- B).
- C).
- D).
- E).
- F).
- G).

Goals(s)

primary:

secondary:

other:

Conflict resolution (lands on same square, etc.)

- 1).
- 2).
- 3).

Win conditions (gets home first, gets 1 pawn home first, gets all pawns home first, etc.)

- 1).
- if 2).
- and 3).
- unless 4).
- etc.

Tie breaker(s)

Card draw / dice roll / etc.

Sudden Death: next one to score / cross a threshold / achieve a certain condition ... wins

Best 2 out of 3

Other:

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Analysis

	What works well?	What needs work?	What can be done about it?
<ul style="list-style-type: none"> • board layout • type of equipment • number of pieces • dice mechanics • card mechanics • other mechanics • timing / pacing • • • 			

Notes:

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